

# **Revit Interior Design New User Training**

# 3-day class

The Revit Interior Design New User course covers the core topics for working with the Revit software. The objective of the Revit Fundamentals for Interior Design course is to enable you to create full 3D Interior Design project models, including walls, rooms, areas, doors, windows, placing components, floors, ceilings, and design options, using the basic tools that most interior designers need. You will also learn how to generate 2D output from the models you create in class.

## • Introduction to BIM and Revit for Interior Design

- Workflow & Building Information Modeling
- Standard Terms and Interface Overview
- Viewing Commands

# Starting a Project

- Selecting a Project Template
- Linking and importing files
- Setting up Levels

## Working with Views

- Understanding the Project Browser
- Duplicating and Modifying Views
- Add Callout Views, Elevations, & Sections

#### • Revit® Families

- · Loading and Modifying
- Creating additional types in a project
- Creating Groups

## Basic Sketching and Modify Tools

- Adding General building elements
- Working with Modifying and Editing Tools

## Working with Materials

• Create new materials in material browser.

# Modeling Walls

- Creating and Modifying Walls
- Adding wall sweeps and reveals

# • Adding Rooms and Areas

- Model Room elements
- Create color schemes for plans

# Working with Doors and Windows

- Inserting Doors and Windows
- Creating Additional Door & Window sizes

## • Working with Curtain Walls

- Create Curtain Walls for Interior Glazing
- Modifying panels and mullions

# Working with Floors

- Modeling Floors
- Creating Sloped Floors

# Modeling Ceilings

- Sketching and Modifying Ceiling
- Adding Ceiling Fixtures & Soffits

## Design Options

- Create design options
- Create views for each design option

## Creating Construction Documents

- Setting up and Printing Sheets
- Placing & Modifying Views on Sheets
- Modifying Titles and Views

## Working with Annotations

- Dimensions, Text, Detail Lines, Symbols
- Legends

# Adding Tags and Schedules

- Adding Tags
- Working with Schedules

### Creating Details

- Setting up Detail Views
- Annotating Detail views

